

Girls Year 1-6 and Boys 1/2 Soccer Regulations *(as at 27/2/17)*

Aim/Objective: To provide players with an environment where they have maximum participation and are encouraged to learn and develop skills/techniques that will prepare them for club/youth soccer.

Ground Size (min. approx.): Gr. 1/2, Gr. 3 / 4 and Gr. 5 / 6 35 x 40m
(Approx)

Goal Width: 3.6m (2 x height of goalpost)

Starting Time: Games to commence at 4.00pm or as close to 4.00pm as possible.

Duration of Game: 2 x 20min halves with a 5min break at half time.

Number of Players: 5 outfield players and 1 goalkeeper OR 6 outfield players (with no player to handle the ball in the field of play)

Ball Size: Size 3 - Gr. 1 to Gr. 4 Size 4 - Gr. 5 and Gr. 6

Ground Markings: The ground is marked with markers along the sideline at 5metres (signifying the goalkeepers' area), at halfway and at the corners. The goals should be twice the width of the agility poles that are used as goals.

General:

- a.** Each coach should referee one half of the game, with the mindset of helping to educate players on both teams. The referee should be old enough to control the game and preferably have adult support on the sideline.
- b.** The game commences with a normal kick off situation, as it does after the scoring of a goal (see **RULE CHANGE** to kick off procedure).
- c.** The games involve interchange and not substitution eg. players can go off and then back on. The game should be stopped for an interchange to occur.
- d.** The goalkeeper can handle the ball in the area that is no further out than the first markers on the touchline, which should be approx. 5m from the corner of the ground. Goalkeepers should be made aware of where the markers are prior to the start of the game and then the rule applied within reason.
- e.** The majority of refereeing will involve throw-ins. If a throw is performed incorrectly allow the player a chance to have another go and correct their mistake. If the player continues to perform the thrown in incorrectly ask for a player from the same team that can do throw ins correctly, so that the offending player can see the correct technique and put this in to practice next time.

f. A goal is scored if it crosses the goal line under the height of the top of the goal post. If there is significant doubt, then a goal kick or corner is awarded.

g. If the younger players have difficulty with football kicking from the hand then they can place the ball on the ground to kick as per a goal kick. This should be discussed by the coaches and made clear to the players.

RULE CHANGE: At the kick-off the ball can now be kicked in any direction, including backwards so no team-mates are allowed to stand in opponents' half.

EACH HOME TEAM MUST PROVIDE A REFEREE FOR THE MATCH BUT THE ATTENDING SCHOOL CAN OFFER TO DO HALF IF THEY WISH.